Deep Learning lecture 1

Yi Wu, IIIS Tsinghua University

Spring 2025

Feb-17

About the Course

- (Hopefully) English Teaching
- Monday 13:30 to 16:05 六教6A117,Week 1-16 Special#1: No formal lecture at 11th week.

Special#2: Poster session will be on 16th week Thursday

- Offline class required
 - For special cases, contact TA
- Office Hour
 - 六教6A117, Mon 12:30 to 13:30 (TAs will be always there)
 - Email me if you want a 1-on-1 conversation with me
- Use 钉钉 for announcements and questions
- Course Website: https://openpsi-project.github.io/DeepLearning2025/

Staff



吴翼 Office: 清华科技园C19 jxwuyi@mails.tsinghua.edu.cn

Research Directions:

Deep Reinforcement Learning, Large Reasoning Model; Multi-Agent Learning; Robot Learning; Distributed Learning System



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Jingzhi Cui(TA) 崔景植 E-mail: cjz24@mails.t singhua.edu.c

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Lecture 1, Deep Learning, 2025 Spring

 8 writing homework (due in 1 week) + 4 coding project + final project (2~3 members/team) + final exam
 A lot of work!

#	Date	Торіс	Homework	Note
1	2/17	Overview	HW0	CP1 release
2	2/24	Supervised Learning (1)		CP2 release
3	3/3	Supervised Learning (2)	HW1	CP1 due;
4	3/10	Energy-Based Model	HW2	
5	3/17	Variational Autoencoder	HW3	CP2 due; CP3 release
6	3/24	Generative Adversarial Network	HW4	
7	3/31	Normalizing Flow & Diffusion Model	HW5	
8	4/7	Sequence Modeling (1)	HW6	CP 4 release; CP3 due;
9	4/14	Sequence Modeling (2)	HW7	Project announcement
10	4/21	LLM and Advanced Topics		
11	4/28	NO COURSE!!		Q/A on Proposal; CP4 due
12	5/10	Learning Structured Data	HW8	Project proposal due after holiday
13	5/12	Advanced Topics: Self-Supervised Learning,		
		Meta-Learning, AutoML		
14	5/19	Security, Interpretability and Fairness		
15	5/26	Frontier and Applications (Guest Lecture)		
²′ <u>1</u> 76	6/5	Final Project Poster Session Copyright @ IIIS, Tsinghua Universi	ty	Thursday! Project report due TBA

Grading

- Overall: Homework 20% + Coding 40% + Project 20% + Final 20%
 - Coding: 10% each
 - backpropagation; classification; generative models; language models;
 - Homework:
 - We will convert all the homework grades into 20 pts
 - No late submission allowed
 - Project: team project; report + poster presentation;
 - Each member's contribution must be clearly stated

STRICT HOMEWORK POLICY!

- Discussion is encouraged
- Ask your TAs, friends, or even Als
- But do your homework on your own

About the Course

- Prerequisites
 - Linux and Python coding
 - Calculus & basic Machine Learning
 - Mentally ready for **heavy** engineering work 2
- What will you learn?
 - Not about "how to import python packages"!
 - Not about "theorem proving"
- Formal Mission
 - How to train neural nets from data
 - How to use neural nets to solve problems

Yuanzhi Li Yan Computer Science Department Computer Sci Princeton University Cornell

yuanzhil@cs.princeton.edu yangyuan@c November 1, 2017

Abstract

ReLU Activation

Convergence Analysis of Two-layer Neural Networks with C Phase I: The Decreasing Prennis Function IS

In recent years, stochastic gradient descent (SGD) based techniques has training neural networks. However, formal theoretical understanding of why SC practice is largely missing.

In this paper, we make progress on understanding this mystery by providing on a rich subset of two-layer feedforward networks with ReLU activations. T special structure called "identity mapping". We prove that, if input follows fr standard $O(1/\sqrt{d})$ initialization of the weights, SGD converges to the global n of steps. Unlike normal vanilla networks, the "identity mapping" makes our ne global minimum is unique. To complement our theory, we are also able to show networks with this mapping have better performance compared with normal var Our convergence theorem differs from traditional non-convex optimization

converges to optimal in "two phases": In phase I, the gradient points to the wron function g gradually decreases. Then in phase II, SGD enters a nice one point convex region and converges. We also show that the identity mapping is necessary for convergence, as it moves the initial point to a better place for optimization. Experiment verifies our claims.

As we saw in Theorem 3.3, if $\|\mathbf{W}\|_2$, $\|\mathbf{W}^*\|_2$ is bounded by a constant $\gamma = \frac{1}{100}$, and the potential function As we saw in Figure 1.1, $\| \mathbf{v} \|_{2,1}^{2} \| \mathbf{v} \|_{2,1}^{2}$ boundary of a constant $I = \frac{1}{100}$, and the parameter is 0.3 -one point convex, which will give us convergence guarantee according to Lemma 2.5 However, g could be larger than 0.1 initially, and as we run SGD, $\| \mathbf{W} \|_{2}$ might be larger than $\frac{1}{100}$ as well. In this section, we address both problems by analyzing the dynamics of SGD, thus prove Theorem 3.2. The section is a section of $\nabla L(\mathbf{W})$

> gative gradient of L(W) is approximately $(\mathbf{W}^* - \mathbf{W})^\top - 2\text{Diag}(\mathbf{W}^* - \mathbf{W}) + g\overline{\mathbf{I} + \mathbf{W}}$ or is $\|\mathbf{Q}(\mathbf{W}) - [-\nabla L(\mathbf{W})]\|_2 \le 61\gamma^2$ $||\mathbf{W}||_2 \le 6d\gamma$ so we also need to compute its updating rule: until $|g_{t_1}| \le 197\gamma^2$ for $t_1 \le \frac{1}{16\pi}$.

such that if $||\mathbf{W}_0||_2$, $||\mathbf{W}^*||_2 \le \gamma_0$, $d \ge 100$, $\eta \le \frac{\gamma^2}{G^2}$, $\varepsilon \le \gamma^2$ ys have $||\mathbf{W}_T||_2 \le \gamma \le \frac{1}{100}$ for any T > 0.

and $\|\mathbf{W}_T\|_2 \le \gamma$, which means we are in Phase II. The ne

0 such that if $||\mathbf{W}_0||_2$, $||\mathbf{W}^*||_2 \le \gamma_0$, $d \ge 100$, $\eta \le \frac{\gamma^2}{\epsilon^{\alpha}}$, $\epsilon \le \epsilon$ then after $|q_{l_1}| \le 197\gamma^2$, Phase I ends and Phase II starts. That is, for every $T > t_1$, $||\mathbf{W}_T||_2 \le \gamma$ and $||q_T|| \le 0.1$

Proof for Theorem 3.2. We immediately get Theorem 3.2 by combining the above three lemmas. They show the It will decrease to a small value in Phase I (Lemma C.5), Wt 12 will keep small during this process (Lemm C.6), and they all keep small afterwards (Lemma C.7).





Deep Learning



What society thinks I do

What other computer scientists think I do





import What I actually do

What mathematicians think I do

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What I think I do

2/17

About the Course

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 - Mentally ready for **heavy** engineering work 2
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ReLU Activation

Yan

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Yuanzhi Li Computer Science Department Computer Sci Princeton University yuanzhil@cs.princeton.edu

November 1, 2017

Abstract

In recent years, stochastic gradient descent (SGD) based techniques has training neural networks. However, formal theoretical understanding of why SC practice is largely missing.

In this paper, we make progress on understanding this mystery by providing on a rich subset of two-layer feedforward networks with ReLU activations. T special structure called "identity mapping". We prove that, if input follows fr standard $O(1/\sqrt{d})$ initialization of the weights, SGD converges to the global n of steps. Unlike normal vanilla networks, the "identity mapping" makes our ne global minimum is unique. To complement our theory, we are also able to show networks with this mapping have better performance compared with normal var Our convergence theorem differs from traditional non-convex optimization

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In this section, we address both problems by analyzing the dynamics of SGD, thus prove Theorem 3.2. The section is a section of $\nabla L(\mathbf{W})$

so we also need to compute its updating rule:

 $||s_{t+1}||_2 \le (1 - \eta \frac{(d+1)\pi}{\pi}) ||s_t||_2 + \eta (6.61\gamma + 1.03|g_t| + \varepsilon)\sqrt{d}$ w that g_t will shrink, conditioned on that $\|\mathbf{W}_t\|_2$ is bounded

 $||_2 \le \gamma \le \frac{1}{100}, d \ge 100, \eta \le \frac{\gamma^2}{G^2}, \varepsilon \le \gamma^2$, then $|g_\ell|$ will keep until $|g_{t_1}| \le 197\gamma^2$ for $t_1 \le \frac{1}{16\pi}$.

bounded by γ during the process described in Lemma C.5 such that if $||\mathbf{W}_0||_2$, $||\mathbf{W}^*||_2 \le \gamma_0$, $d \ge 100$, $\eta \le \frac{\gamma^2}{G^2}$, $\varepsilon \le \gamma^2$

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Deep Learning



What society thinks I do

What my friends think I do

What other computer scientists think I do







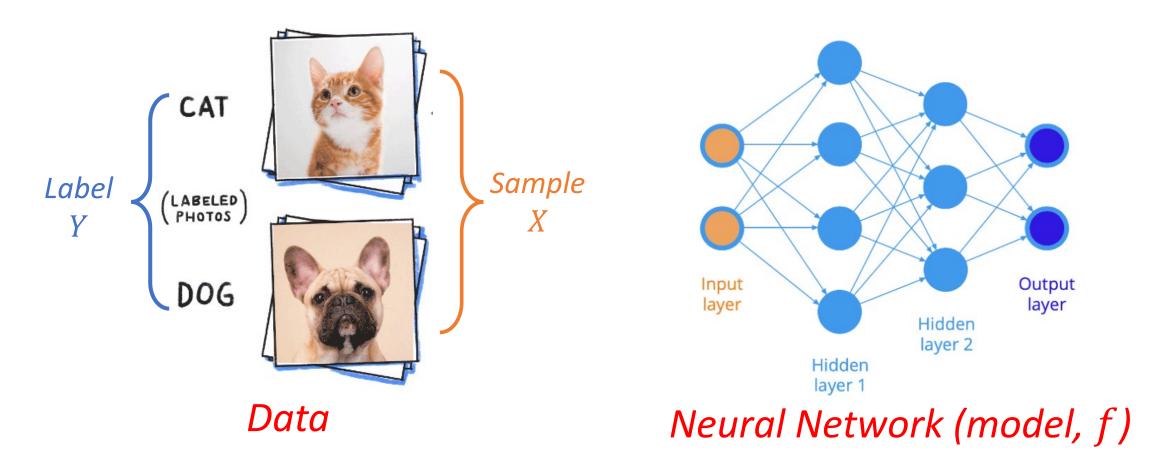


What mathematicians think I do

What I think I do

2/17

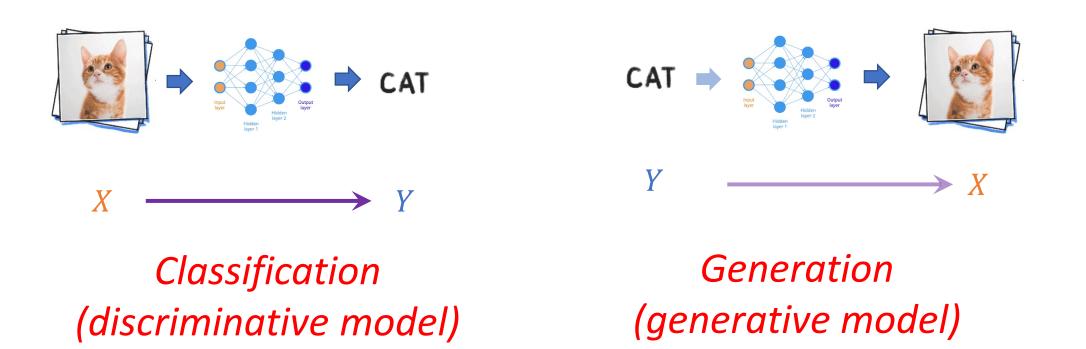
Some Terminologies



Goal: derive a neural net model (f) from data

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The Problems to Solve (in a nutshell)



(a bit more detailed) Goal: derive a discriminative/generative neural net model from data

About the Course



- What will be covered in the course?
 - How to design a neural network (network architecture)
 - Algorithms to learn a good model for $X \to Y/Y \to X$
 - How to apply a learned model to solve different real-world challenges
 - Broad **understanding** of active research domains

A class about "tools" and "ideas" of neural nets for practical problems

You don't need to understand every details in the class

Additional References

- Deep Learning
 - <u>https://mitpress.mit.edu/books/deep-learning</u>
- Dive into Deep Learning
 - <u>https://d2l.ai/</u>
- Use Google!
 - DeepMind and OpenAl resources
 - CMU & Stanford & Berkeley Courses
 - Some wonderful BLOGs
 - https://towardsdatascience.com/
 - https://colah.github.io/
 - <u>https://lilianweng.github.io/lil-log/</u>

Lecture 1: Overview

- Part 1: A comprehensive history recap of deep learning
 - with many lessons
- Part 2: some programming basics
 - with HW0 released
 - CP1 will be released this week but no hurry

Deep Learning is Everywhere



Mashable ② @mashable · 12小时 People are turning celebrities into anime-like perfection with #Meitu app on.mash.to/2jzYnuQ ③ 翻译自英文



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天气怎么样 _{轻点以编辑}、

目前天气为晴,气温1℃。空气 质量为良,指数61。

▶ 天气		
晴郎	京市 月 雨概率:10%	1° 1° / 0°
空气质量指	61—良	
晚上8点	<u>``</u>	1
晚上9点	<u>`</u>	1
晚上10点		0
晚上11点	•	0
更多信息,	The Weather Channel	
更多请见Q	0	

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Shēndù xuéxí kèchéng shì wǒ de zuì ài!								
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Deep learning

Yann LeCun^{1,2}, Yoshua Bengio³ & Geoffrey Hinton^{4,5}

Neural Networks

Representation Learning

Deep learning allows <u>computational models that are composed of multiple processing layers to learn representations</u> of data with multiple levels of abstraction. These methods have dramatically improved the state-of-the-art in speech recognition, visual object recognition, object detection and many other domains such as drug discovery and genomics. Deep learning discovers intricate structure in large data sets by using the backpropagation algorithm to indicate how a machine should change its internal parameters that are used to compute the representation in each layer from the representation in the previous layer. Deep convolutional nets have brought about breakthroughs in processing images, video, speech and audio, whereas recurrent nets have shone light on sequential data such as text and speech.

A chine-learning technology powers many aspects of modern society: from web searches to content filtering on social networks to recommendations on e-commerce websites, and it is increasingly present in consumer products such as cameras and smartphones. Machine-learning systems are used to identify objects in images, transcribe speech into text, match news items, posts or products with users' interests, and select relevant results of search. Increasingly, these applications make use of a class of techniques called deep learning.

Conventional machine-learning techniques were limited in their ability to process natural data in their raw form. For decades, constructing a pattern-recognition or machine-learning system required careful engineering and considerable domain expertise to design a feature extractor that transformed the raw data (such as the pixel values of an image) into a suitable internal representation or feature vector from which the learning subsystem, often a classifier, could detect or classify patterns in the input. intricate structures in high-dimensional data and is therefore applicable to many domains of science, business and government. In addition to beating records in image recognition¹⁻⁴ and speech recognition⁵⁻⁷, it has beaten other machine-learning techniques at predicting the activity of potential drug molecules⁸, analysing particle accelerator data^{9,10}, reconstructing brain circuits¹¹, and predicting the effects of mutations in non-coding DNA on gene expression and disease^{12,13}. Perhaps more surprisingly, deep learning has produced extremely promising results for various tasks in natural language understanding¹⁴, particularly topic classification, sentiment analysis, question answering¹⁵ and language translation^{16,17}.

We think that deep learning will have many more successes in the near future because it requires very little engineering by hand, so it can easily take advantage of increases in the amount of available computation and data. New learning algorithms and architectures that are currently being developed for deep neural networks will only accelerate this progress.

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What is deep learning?

 Deep Learning is a class of *machine learning* methods that use *neural networks* to *learn representations* from raw data.



Representation Learning (e.g., PCA, lasso) Machine Learning (e.g., SVM)

AI (e.g., search, expert system)

What makes DL so special?

Deep learning

Yann LeCun^{1,2}, Yoshua Bengio³ & Geoffrey Hinton^{4,5}

Deep learning allows computational models that are composed of multiple processing layers to learn representations of data with multiple levels of abstraction. These methods have dramatically improved the state-of-the-art in speech recognition, visual object recognition, object detection and many other domains such as drug discovery and genomics. Deep learning discovers intricate structure in large data sets by using the backpropagation algorithm to indicate how a machine should change its internal parameters that are used to compute the representation in each layer from the representation in the previous layer. Deep convolutional nets have brought about breakthroughs in processing images, video, speech and audio, whereas recurrent nets have shone light on sequential data such as text and speech.

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What is deep learning?

- Deep Learning is a class of *machine learning* methods that use *neural networks* to *learn representations* from raw data.
- What makes deep learning so special?
 - Conventional machine learning (shallow learning)

First hand-design features $\phi(x)$ for each x

Then learn f w.r.t. θ_f by $y = f(\phi(x), \theta_f)$ w. $\phi(x)$ fixed

• Deep Learning (end-to-end learning both ϕ and f w.r.t θ)

 $y = f(NN(x; \theta_{NN}); \theta_f)$ w. $NN(\cdot)$ a neural net with parameter θ_{NN}

Assumption#1: a neural network can (approximately) represent any function Assumption#2: a smart algorithm can (automatically) derive a good neural net

What is Neural Network?

- Artificial Neural Network (ANN, or NN) is a computing system based on a collection of connected units or nodes called artificial neurons, which loosely model the neurons in a biological brain.
 - Connections are also called edges
 - Neurons and edges typically has weights associated
 - A weight adjusts as learning proceeds
 - The output of each neuron is computed by some nonlinear function of the sum of its inputs
- Output units Hidden units H2 Hidden units H1 Input units

• How is it invented?

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The Rise of Connectionism

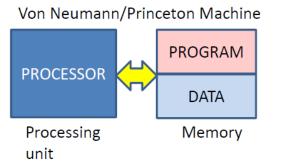
- The human brain is a connectionist machine
 - Bain, A. (1873). Mind and body. The theories of their relation. London: Henry King.
 - Ferrier, D. (1876). The Functions of the Brain. London: Smith, Elder and Co.
- The processing/capacity of the brain is a function of these connections

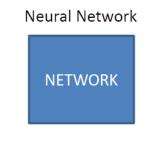


Many neurons connect in to each neuron Each neuron connects out to many neurons Neurons can be activated

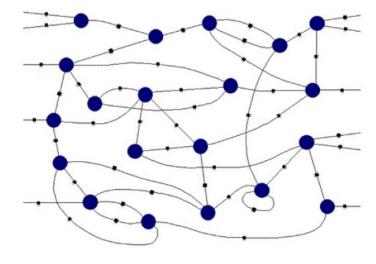
Connectionist Machines

- Connectionist machines emulate brain structure
 - A computation network of processing elements
- All world *knowledge* is stored in the *connections* between the elements
- Neural networks are connectionist machines





- The machine has many non-linear processing units
- Cyclic Connections may also define memory



Turing's Connectionist Machines

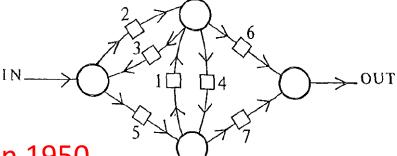
Intelligent Machinery

- B-type machine
 - A unit is a NAND node (NOT+AND)
 - An edge can modify the signal
 - Learning: edge types are determined by an A-type machine
- Intelligent Machinery
 - Alan Turing, as early as 1948
- Unfortunately, it was dismissed by his employer and went unpublished until 1968, 14 years after his death.

A. M. Turing [1912—1954]

Abstract

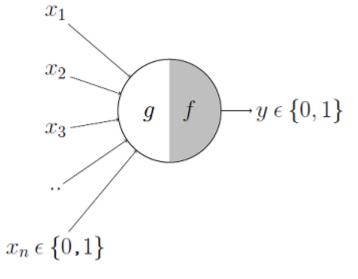
The possible ways in which machinery might be made to show intelligent behaviour are discussed. The analogy with the human brain is used as a guiding principle. It is pointed out that the potentialities of the human intelligence can only be realized if suitable education is provided. The investigation mainly centres round an analogous teaching process applied to machines. The idea of an unorganized machine is defined, and it is suggested that the infant human cortex is of this nature. Simple examples of such machines are given, and their education by means of rewards and punishments is discussed. In one case the education process is carried through until the organization is similar to that of an ACE.



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McCulloch-Pitts Neuron

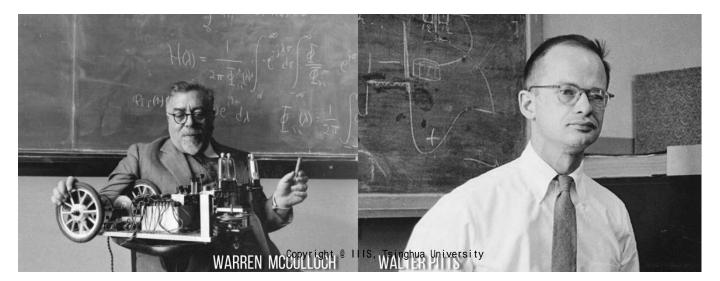
- The first mathematical model of neuron (1943)
- The model was specifically targeted as a computational model of the "nerve net" in the brain.
- Boolean unit
 - $x_n \in \{0,1\}$
 - $g(x) = \sum_i x_i$
 - $y = f(g(x)) = \mathbb{I}[g(x) > \theta]$ (or flip)



Represent any Boolean functions

McCulloch-Pitts Neuron

- The first artificial neuron.
 - A Logical Calculus of the Ideas Immanent in Nervous Activity, 1943
 - McCulloch: Neurophysiologist, Prof at U. Illinois at Chicago
 - Pitts: 20 year-old homeless wannabe logician who arrived at his door
 - After five years of unofficial studies, the University of Chicago awarded Pitts an Associate of Arts (his only earned degree) for his work on the paper



Hebbian Learning

- The first learning algorithm for neural networks
 - "Organization of behavior", Donald Hebb, 1949
- Principle: Cells that fire together wire together.
 - If neuron x_i repeatedly triggers neuron y, the synaptic knob (神经突触) connecting x_i to gets larger
- Mathematical model:

 $w_i = w_i + \eta x_i y$ w_i is the weight between x_i and y

• The basis of many learning algorithms in Machine Learning!

OpenPsi @ IIIS

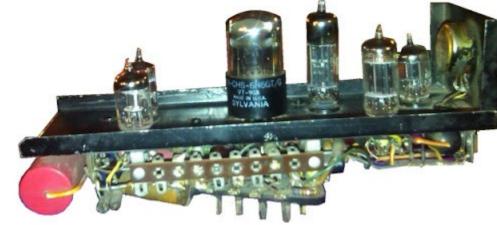


The First Implementation Attempt

- SNARC (Stochastic Neural Analog Reinforcement Calculator)
 - 1951 summer
 - 40 units with random wires
 - An operator will press a button to give reward to the machine

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- Marvin Minsky
 - 1969 Turing Award
 - Founder of MIT CSAIL

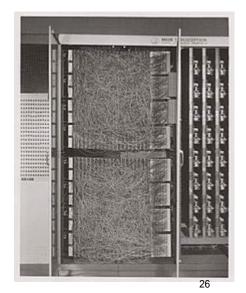




The First Spring of Al

- Perceptron, 1958 by Frank Rosenblatt
 - First practical implementation of learning neural networks
- Mark 1 perceptron: a machine for image recognition
 - 400 photocells, randomly connected to the "neurons".
 - Weights were encoded in potentiometers (继电器)
 - Weight updates during learning
- "the embryo of an electronic computer that [the Navy] expects will be able to walk, talk, see, write, reproduce itself and be conscious of its existence." --- New York Times, 1958





The MIT Summer Vision Project

- Marvin Minsky
 - 1969 Turing Award
 - Founder of MIT CSAIL
- The project at 1966 summer
 - "The summer vision project is an attempt to use our summer workers effectively in the construction of a significant part of a visual system. The particular task was chosen partly because it can be segmented into sub-problems which allow individuals to work independently and yet participate in the construction of a system complex enough to be real landmark in the development of 'pattern recognition ''"
- Summary
 - •"奋斗一个夏天, 解决模式识别"



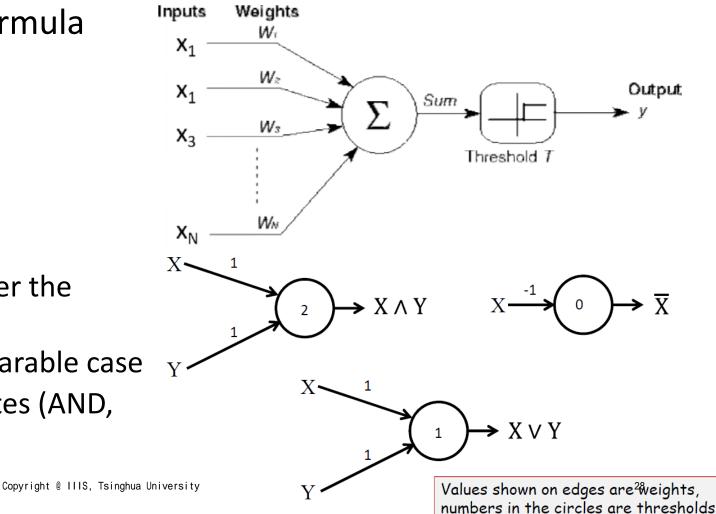
27



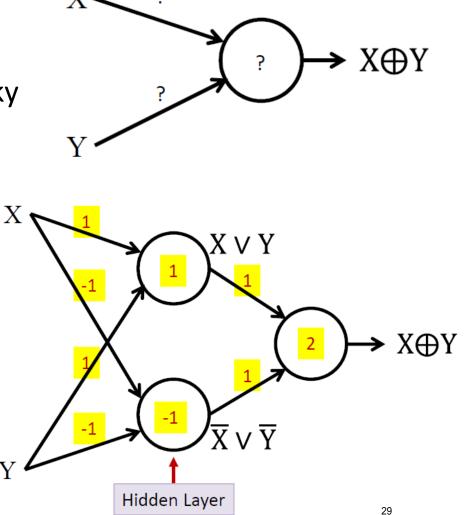
Simplified Mathematical Formula

•
$$y = \begin{cases} 1 & \text{if } \sum_{i} w_i x_i - T > 0 \\ 0 & \text{else} \end{cases}$$

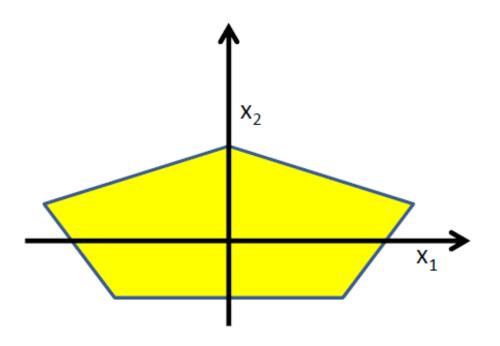
- w weights;
- Learning rule
 - $w = w + \eta(d(x) y(x))x$
 - Update the weights whenever the perceptron output is wrong
 - Convergence on linearly-separable case
 - It can mimic any Boolean gates (AND, OR, NOT)



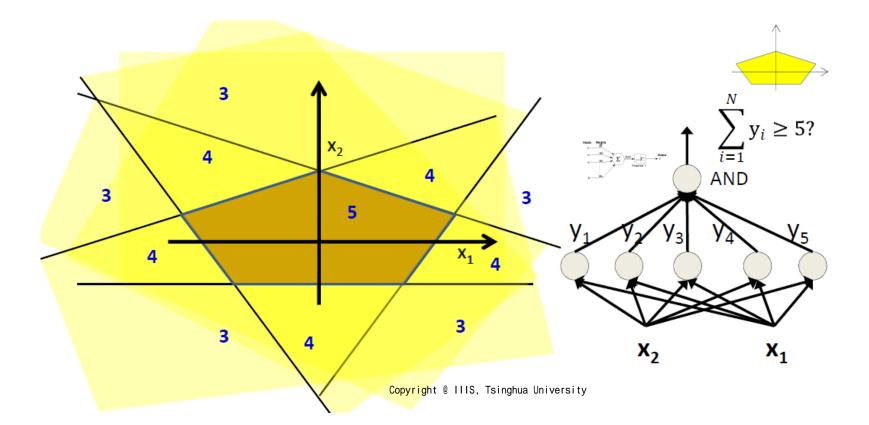
- The XOR problem
 - The book, Perceptrons, at 1969 by Marvin Minsky
- Multi-layer Perceptron!
 - Also suggested by Marvin Minsky at 1969
- A Multi-layer perceptron can compose arbitrarily complicated Boolean functions!



- Perceptron on real inputs
 - Construct a perceptron for the following decision boundary



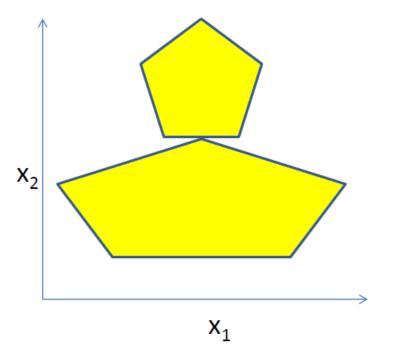
- Perceptron on real inputs
 - Construct a perceptron for the following decision boundary

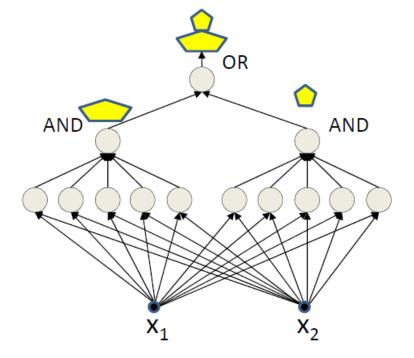


31

- Perceptron on real inputs
 - A more complex case

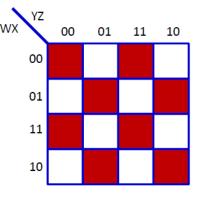
MLPs can represent arbitrarily complex decision (classification) boundaries





Copyright © IIIS, Tsinghua Mitters are universal Boolean functions 32

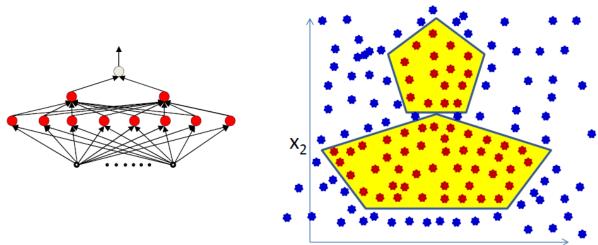
- How many layers are necessary for Boolean functions?
 - Two-layered MLPs are universal Boolean functions
- How many perceptrons in hidden layers are required for a *N*-variable function?
 - The XOR function over N variables
 - $O(2^{N-1})$ perceptrons
- Lower-bound for the parity function (Håstad, 1987)
 - depth-k circuits require size $\exp\left(\Omega\left(N^{\frac{1}{k-1}}\right)\right)$



 $^{0 =} W \oplus X \oplus Y \oplus Z$

• A *deep* network is preferred!

- How to learn the weights of a *multi-layer* perceptron?
 - An intuitive example
 - Low-level: linear boundaries
 - Hidden-level: convex regions
 - Exponential search?



- Training a 3-node neural network is NP-complete
 - Avrim L. Blum & Ronald L. Rivest, Neural Networks, 1992
 - Assumption: a 2-layered network with *n*-variable input and thresholding functions

The First Al Winter

- The perceptron cannot represent the XOR problem
 - Marvin Minsky, 1969
- The notion of NP-completeness
 - Levin-Cook Theorem, 1971
 - Karp's 21 NP-complete problems, 1973
- Sad Fact: Frank Rosenblatt died in July 1971 on his 43rd birthday 🟵

The First Al Winter

- The Lighthill report, 1973
 - Artificial Intelligence: A General Survey by James Lighthill
 - Evaluation of the state of AI research in the United Kingdom

3 Past disappointments

Most workers in AI research and in related fields confess to a pronounced feeling of disappointment in what has been achieved in the past twenty-five years. Workers entered the field around 1950, and even around 1960, with high hopes that are very far from having been realised in 1972. In no part of the field have the discoveries made so far produced the major impact that was then promised.

The disappointment felt may be analysed into two kinds: work in the categories A and C of <u>section 2</u> has some respectable achievements to its credit (and achievement in such categories of work with rather clear aims is clearly discernible), but to a disappointingly smaller extent than had been hoped and expected, while progress in category B has been even slower and more discouraging, tending (as explained in <u>section 2</u>) to sap confidence in whether the field of research called AI has any true coherence. In the meantime, claims and predictions regarding the potential results of AI research had been publicised which went even farther than the expectations of the majority of workers in the field, whose embarrassments have been added to by the lamentable failure of such inflated predictions.

These general statements are expanded in a little more detail in the rest of <u>section 3</u>, which has been influenced by the views of large numbers of people listed in <u>section 1</u> but which like the whole of this report represents in the last analysis only the personal view of the author. Before going into such detail he is inclined, as a mathematician, to single out one rather general cause for the

disappointments that have been experienced: failure to recognise the implications of the combinatorial explosion. This is a general obstacle to the construction of a self-organising system on a large knowledge base which results from the explosive growth ²¹of any combinatorial expression, representing numbers of possible ways of grouping slements of the knowledge base according to particular rules, as the base's size increases.

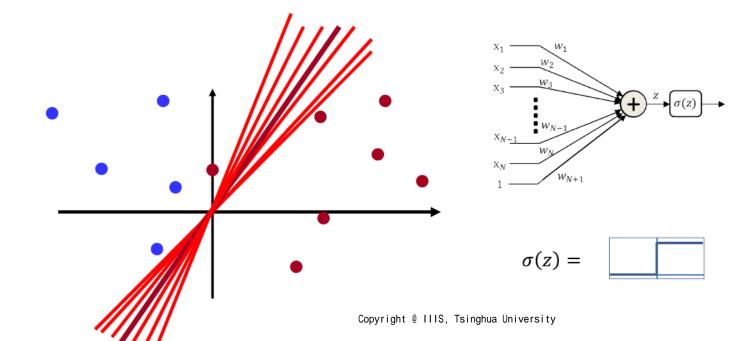
The First Al Winter

Summary:

- MLP is Universal Function Approximator
- But hopeless to find the *optimal* solution
- The Lighthill report, 1973
 - Artificial Intelligence: A General Survey by James Lighthill
 - Evaluation of the state of AI research in the United Kingdom
- DARPA Funding Cuts, 1974
 - DARPA's own study (the American Study Group) suggested that most Al research was unlikely to produce anything truly useful in the foreseeable future
- A decade-long AI winter until the success of expert system in 1980s
 - And then followed by the second (longer) AI winter in 1990s igodot

Differentiable Functions

- Why is training so hard in classical multi-layer perceptrons?
 - Perceptron training: adjust weights when error
 - You can alter weights a lot without changing the error
 - No indication of improvement \rightarrow combinatorial optimization



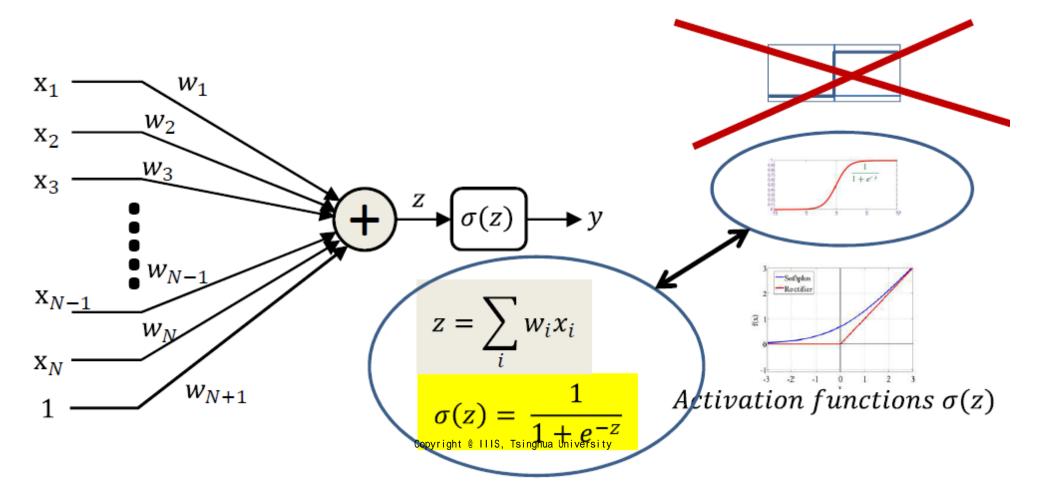
38

2/17

39

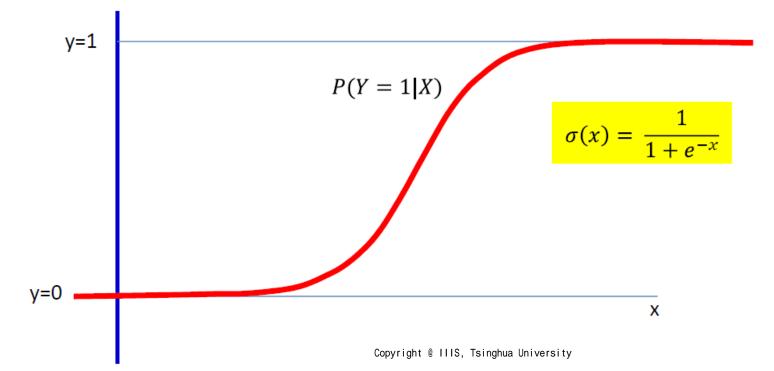
Differentiable Functions

• The differentiable approximation of thresholding



Differentiable Functions

- A probability interpretation of sigmoid function
 - Differentiable function \rightarrow we now have gradient!
 - The direction of improvement



Differentiable Functions

- The *Backpropagation* Algorithm
 - Learning representations by back-propagation errors, Nature, 1986
 - By David Rumelhart, Geoffrey Hinton, Ronald Williams
 - Key idea: update weights by back-propagating gradients

Lectu Learning representations by back-propagating errors

David E. Rumelhart*, Geoffrey E. Hinton[†]
 & Ronald J. Williams*

* Institute for Cognitive Science, C-015, University of California, San Diego, La Jolla, California 92093, USA † Department of Computer Science, Carnegie-Mellon University, Pittsburgh, Philadelphia 15213, USA

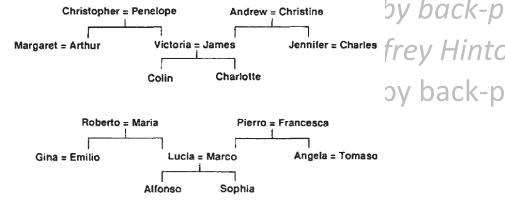
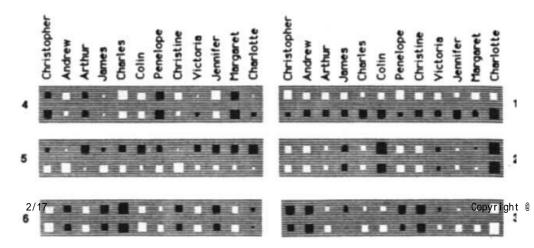


Fig. 2 Two isomorphic family trees. The information can be



The weights from the 24 input units that represent people Fig. 4 to the 6 units in the second layer that learn distributed representations of people. White rectangles, excitatory weights; black rectangles, inhibitory weights; area of the rectangle encodes the magnitude of the weight. The weights from the 12 English people are in the top row of each unit. Unit 1 is primarily concerned with the distinction between English and Italian and most of the other units ignore this distinction. This means that the representation of an English person is very similar to the representation of their Italian equivalent. The network is making use of the isomorphism between the two family trees to allow it to share structure and it will therefore tend to generalize sensibly from one tree to the other. Unit 2 encodes which generation a person belongs to, and unit 6 encodes which branch of the family they come from. The features captured by the hidden units are not at all explicit in the input and output encodings, since these use a separate unit for each person. Because the hidden features capture the underlying structure of the task domain, the network generalizes correctly to the four triples on which it was not trained. We trained the network for 1500 sweeps, using $\varepsilon = 0.005$ and $\alpha = 0.5$ for the first 20 sweeps and $\varepsilon = 0.01$ and $\alpha = 0.9$ for the remaining sweeps. To make it easier to interpret the weights we introduced 'weight-decay' by decrementing every weight by 0.2% after each weight change. After prolonged learning, the decay was balanced by $\partial E/\partial w$, so the final magnitude of each weight indicates its usefulness in reducing the error. To prevent the network needing large weights to drive the outputs to 1 or 0, the error was considered to be zero if output units that should be on had activities above 0.8 and output units that should be off had activities below 0.2.

Differentiable Functions

- The *Backpropagation* Algorithm
 - Learning representations by back-propagation errors, Nature, 1986
 - By David Rumelhart, Geoffrey Hinton, Ronald Williams
 - Key idea: update weights by back-propagating gradients
- For the first time, it shows such a backward gradient computation method can automatically learn features
 - Although the idea can be traced back to Paul Werbos's dissertation at 1974
 - Remark: Still **NO** guarantee for optimal solution
 - It is particularly important to make an idea work!

Revival of Connectionism

- Geoffrey E. Hinton
 - PhD in AI at 1978, U. Edinburgh (short of funding)
 - Worked at UCSD and CMU (backprop)
 - Professor Emeritus at U. Toronto
 - Inventor of Boltzmann machine, distributed representations, mixtures of experts
 - The beginning of DL era in 2012
 - Turing Award at 2018; Nobel Prize at 2024
- Comments
 - 1978 ~ 2012 \rightarrow two AI winter and multiple waves
 - Many ideas has been invented for decades
- The perspective of doing great science university

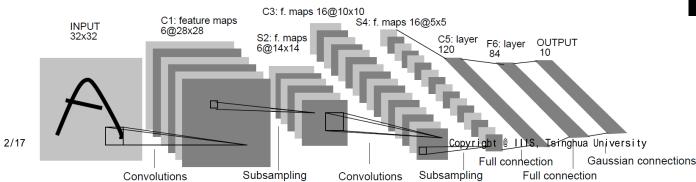


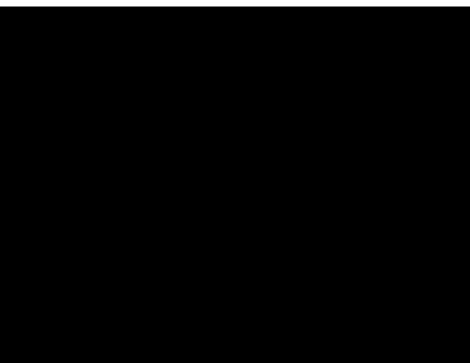
Fun story: Geoffrey Everest Hinton

- great-great-grandson of logician George Boole
- middle name is from another relative, George Everest

Revival of Connectionism (1990s)

- The convolutional neural network (CNN)
 - Backpropagation applied to handwritten zip co
 - Neural Computation 1989
 - By Yann LeCun, et al., from AT&T Bell Lab
 - Remark: idea can be traced back to K. Fukushim
- LeNet-5 at 1998
 - The first commercial application of CNN
 - The foundation of modern computer vision



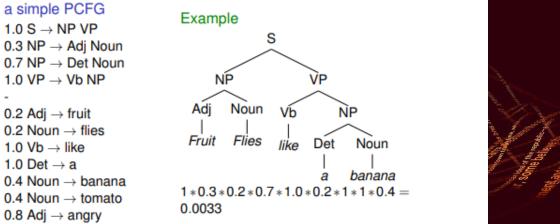


LeNet-1 at 1993 Remark: 32-year-old Yann LeCun Fun fact: A pos-doc of Hinton

10-year effort to make CNN work!

Revival of Connectionism (2000s)

- Neural Networks for Natural Language Processing
 - A neural probabilistic language model, NIPS 2000 (neural language model)
 - By Bengio, Yoshua, Réjean Ducharme, and Pascal Vincent
 - Neural Machine Translation by Jointly Learning to Align and Translate, ICLR 2015 (attention)
 - By Dzmitry Bahdanau, KyungHyun Cho, Yoshua Bengio





Revival of Connectionism (2000s)

- Neural Networks for Natural Language Processing
 - A neural probabilistic language model, NIPS 2000 (neural language model)
 - By Bengio, Yoshua, Réjean Ducharme, and Pascal Vincent
 - Neural Machine Translation by Jointly Learning to Align and Translate, ICLR 2015 (attention)
 - By Dzmitry Bahdanau, KyungHyun Cho, Yoshua Bengio
- The foundation of deep NLP models
 - Prof. Yoshua Bengio, Turing Award 2018
 - 15 years of works, finally revolutionize the NLP field

• Speech Recognition, 2012

- Led by G. Hinton; Joint work with Google, MSR and IBM
- Outperforms existing methods with a huge gap (1.3% ~ 10%)

[TABLE 3] A COMPARISON OF THE PERCENTAGE WERS USING DNN-HMMS AND GMM-HMMS ON FIVE DIFFERENT LARGE VOCABULARY TASKS.

ТАЅК	HOURS OF TRAINING DATA	DNN-HMM	GMM-HMM WITH SAME DATA	GMM-HMM WITH MORE DATA
SWITCHBOARD (TEST SET 1)	309	18.5	27.4	18.6 (2,000 H)
SWITCHBOARD (TEST SET 2)	309	16.1	23.6	17.1 (2,000 H)
ENGLISH BROADCAST NEWS	50	17.5	18.8	
BING VOICE SEARCH (SENTENCE ERROR RATES)	24	30.4	36.2	
GOOGLE VOICE INPUT	5,870	12.3		16.0 (>> 5,870 H)
YOUTUBE	1,400	47.6	52.3	

- Speech Recognition, 2012
- Google's Brain Recognizes Cat Videos, 2012
 - Led by Andrew Ng and Jeff Dean, at Google X Lab
 - A neural network of 16,000 CPUs trained on YouTube videos



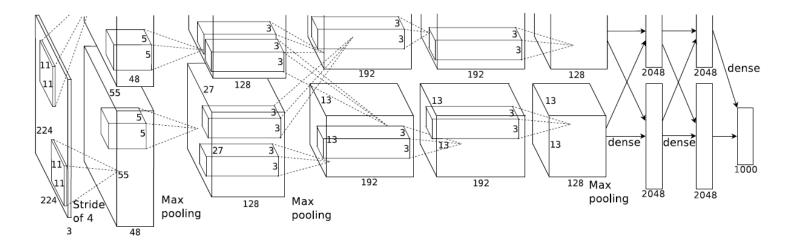
- Speech Recognition, 2012
- Google's Brain Recognizes Cat Videos, 2012
- AlexNet in ImageNet Challenge, 2012

2012 is a magical year!

• By Alex Krizhevsky, Ilya Sutskever and Geoffrey Hinton

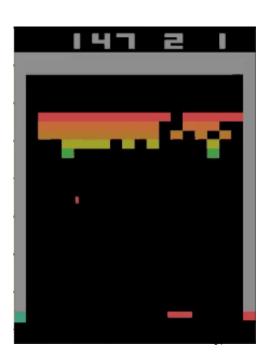
Model	Top-1	Top-5
Sparse coding [2]	47.1%	28.2%
SIFT + FVs [24]	45.7%	25.7%
CNN	37.5%	17.0%

Table 1: Comparison of results on ILSVRC-2010 test set. In *italics* are best resultsachieved by others.



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- Speech Recognition, 2012
- Google's Brain Recognizes Cat Videos, 2012
- AlexNet in ImageNet Challenge, 2012
- Deep Q-Learning, 2014
 - By DeepMind
 - First time apply deep learning in reinforcement learning



OpenPsi @ IIIS

- Speech Recognition, 2012
- Google's Brain Recognizes Cat Videos, 2012
- AlexNet in ImageNet Challenge, 2012
- Deep Q-Learning, 2014
- AlphaGo, 2016
 - by DeepMind
 - Defeat 李世乭 by 4:1, March 2016



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- Speech Recognition, 2012
- Google's Brain Recognizes Cat \
- AlexNet in ImageNet Challenge
- Deep Q-Learning, 2014
- AlphaGo, 2016

Google's Neural Machine Translation System: Bridging the Gap between Human and Machine Translation

Yonghui Wu, Mike Schuster, Zhifeng Chen, Quoc V. Le, Mohammad Norouzi yonghui,schuster,zhifengc,qvl,mnorouzi@google.com

Wolfgang Macherey, Maxim Krikun, Yuan Cao, Qin Gao, Klaus Macherey, Jeff Klingner, Apurva Shah, Melvin Johnson, Xiaobing Liu, Łukasz Kaiser, Stephan Gouws, Yoshikiyo Kato, Taku Kudo, Hideto Kazawa, Keith Stevens, George Kurian, Nishant Patil, Wei Wang, Cliff Young, Jason Smith, Jason Riesa, Alex Rudnick, Oriol Vinyals, Greg Corrado, Macduff Hughes, Jeffrey Dean

- Google's Machine Translation System, 2016
 - It reduces translation errors by 60% compared to Google's phrase-based production system
 - Only 2~3 years of development

- Speech Recognition, 2012
- Google's Brain Recognizes Cat Videos, 2012
- AlexNet in ImageNet Challenge, 2012
- Deep Q-Learning, 2014
- AlphaGo, 2016
- Google's Machine Translation System, 2
- OpenAl's RL Projects, 2019
 - OpenAl Five defeated OG in Dota II (2:0)



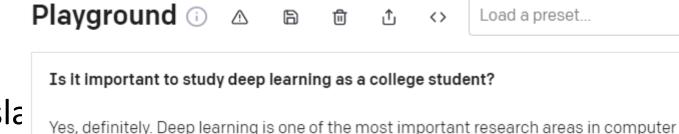
- Speech Recognition, 2012
- Google's Brain Recognizes Cat Videos, 2012
- AlexNet in ImageNet Challenge, 2012
- Deep Q-Learning, 2014
- AlphaGo, 2016
- Google's Machine Translation System, 2016
- OpenAl's RL Projects, 2019
 - OpenAl Five defeated OG in Dota II (2:0)
 - First time to use pure deep RL to solve Rubik's cube manipulation



- Speech Recognition, 2012
- Google's Brain Recognizes Cat Videos, 2012
- AlexNet in ImageNet Challenge, 2012
- Deep Q-Learning, 2014
- AlphaGo, 2016
- Google's Machine Transla
- OpenAl's RL Projects, 201

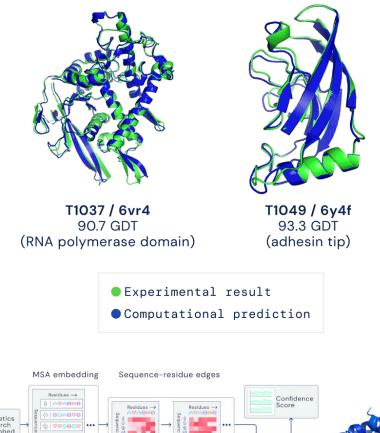
• GPT-3, 2020

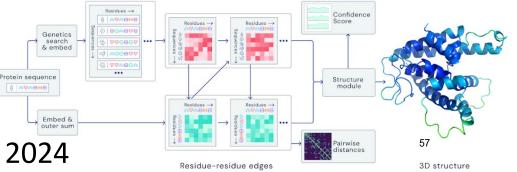
- First time to show big language models can be few-shot learner
- The start of the era of "big pretrained models"

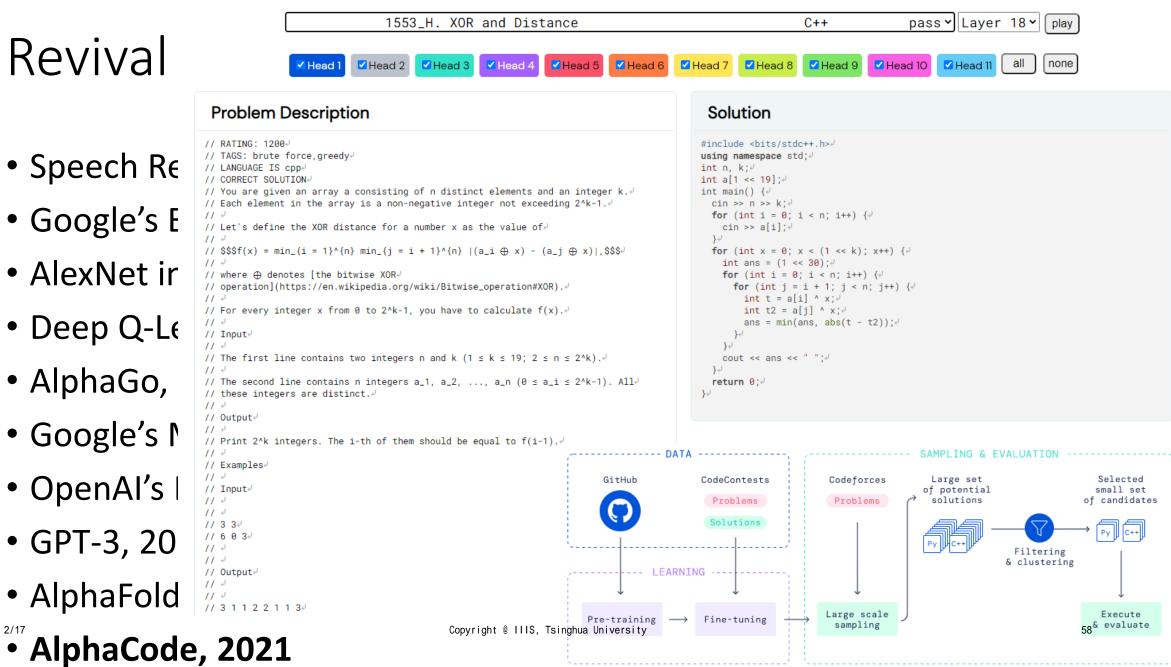


Yes, definitely. Deep learning is one of the most important research areas in computer science today. If you want to learn about artificial intelligence, machine learning, and deep learning, then it's good to study them as a college student.

- Speech Recognition, 2012
- Google's Brain Recognizes Cat Videos, 2012
- AlexNet in ImageNet Challenge, 2012
- Deep Q-Learning, 2014
- AlphaGo, 2016
- Google's Machine Translation System, 2016
- OpenAl's RL Projects, 2019
- GPT-3, 2020
- AlphaFold, 2020
- A new trend of "AI for science" & Nobel Prize 2024

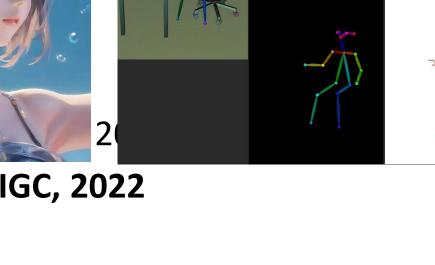






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- Speech Recognit
- Google's Brain R
- AlexNet in Imag
- Deep Q-Learnin
- AlphaGo, 2016
- Google's Machir
- OpenAl's RL Projects, 2019 AIGC, 2022
- GPT-3, 2020
- AlphaFold, 2020
- AlphaCode, 2021



Povival of Connactionicm. The New Spring

User help me write a short note to introduce myself to my neighbor

User

ChatGPT Hi there,

My name is [Your Name] and I just moved in next door. I wanted to reach out and introduce myself. I'm looking forward to getting to know you and the neighborhood. If you ever need anything or just want to chat, please don't hesitate to stop by or give me a call.

Best, [Your Name]

User can you make it more formal?

ChatGPT Dear Neighbor,

I am writing to introduce myself. My name is [Your Name] and I have recently moved in next door. I wanted to take a moment to reach out and say hello. I am looking forward to getting to know you and the neighborhood.

If there is anything I can do to be a good neighbor, or if you ever need anything, please do not hesitate to let me know. I am happy to help in any way that I can.

Sincerely, [Your Name]

User can you send it for me?

this code is not working like i expect — how do i fix it?

```
resultWorkerErr := make(chan error)
defer close(resultWorkerErr)
go func() {
        defer cancel()
        resultWorkerErr <- b.resultWorker(ctx)
}()
err := b.worker(ctx)
cancel()
if err == nil {</pre>
```

```
return <-resultWorkerErr
}
```

```
return multierror.Append(err, <-resultWorkerErr)</pre>
```

ChatGPT It's difficult to say what's wrong with the code without more context. Can you provide more information about what the code is supposed to do and what isn't working as expected? Also, is this the entire code or just a part of it?

• ChatGPT, 2022

ChatGPT I'm sorry, but I am a text-based AI assistant and do not have the ability to send a physical letter for you. I can only provide suggestions and advice on what to write. It is up to you to take that advice and send the letter yourself.

\mathcal{O} Is it important to study deep learning as a college student?

< 2/2 >

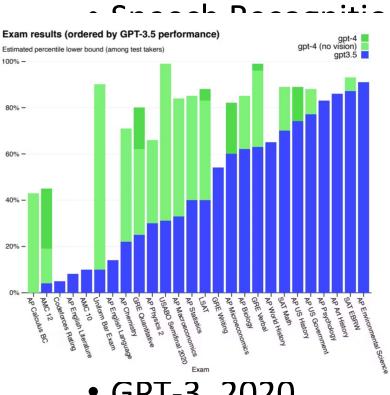
Yes, studying deep learning as a college student can be very important, especially if you're interested in fields like artificial intelligence, computer vision, natural language processing, robotics, and even interdisciplinary applications in science, healthcare, and finance. Here are a few reasons why it's beneficial:

1. High Demand in the Job Market

Deep learning is widely used in industries such as tech, healthcare, finance, and robotics. Companies like Google, Tesla, and OpenAI are actively hiring people with deep learning expertise.

2. Research Opportunities

+* GPT-4 (1)



- GPT-3, 2020
- AlphaFold, 2020
- AlphaCode, 2021



identify and count the number of humans in the image

There are approximately 137 humans in the image.

\$

(Note: This is a rough estimation based on visible individuals in the provided ima individuals may be obscured or partially visible, potentially affecting the accurac count.)

• GPT4-V, 2023

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identify all the food items in the image.

Certainly!

A

Here are the food items identified in the image:

- Orange juice
- Avocado (halved)
- Kiwi (sliced)
- Blackberries
- Banana (sliced)
- Chia seeds
- Strawberries (sliced)
- Whole wheat bread (slices)
- Grapes
- Orange

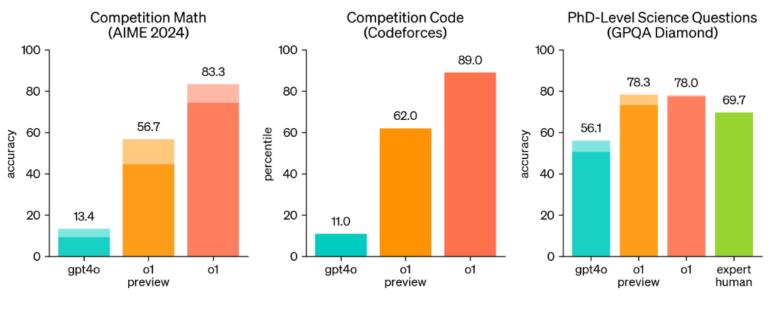


OpenAl of Depreview 25 Spring

oyfjdnisdr rtqwainr acxz myn: > Think step by step

Use the example above to dec

oyekaijzdf aaptcg suaokybha aqht mynznvaatzacdfoulxxz



of greatly improves over GPT-40 on challenging reasoning benchmarks. Solid bars show pass@1 accuracy and the shaded region shows the performance of majority vote (consensus) with 64 samples.

Thought for 5 seconds ∨

To decode the given ciphertext using the example provided, we'll use the pattern identified in

2/17

କ୍ଷ

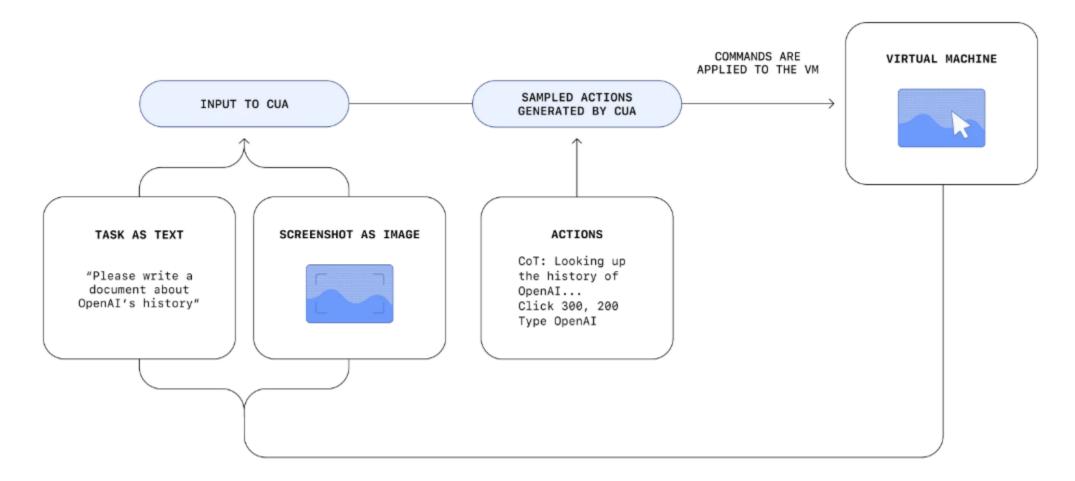
example.

AIGC, 2022 ChatGPT, 2022 GPT4-V, 2023 Copyright © IIIS, Tsinghua University Ora, 2024

YJLUII, ZUIU

• 01, 2024

- Al can think
- The beginning of *Reasoning Model*
- O3 released later



- GPT-3, 2020
- AlphaFold, 2020
- 2/17
- AlphaCode, 2021

- ChatGPT, 2022
- GPT4-V, 2023

• Sora, 2024

OpenAl Operator, 2024

Operator OpenAl

Starting Soon

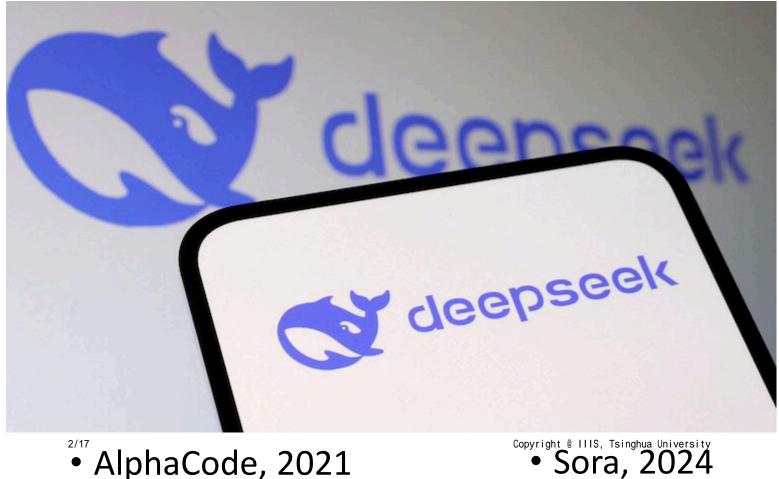
AlphaFold, 2020
^{2/17}
AlphaCode, 2021

• GPT4-V, 2023

• Sora, 2024

• The beginning of general automatous agent

• Speech Recognition, 2012



• O1, 2024

- OpenAl Operator, 2024
- DeepSeek R1, 2024
 - First open-source LLM on par with OpenAI

⊠ Thought for 32 seconds ∧

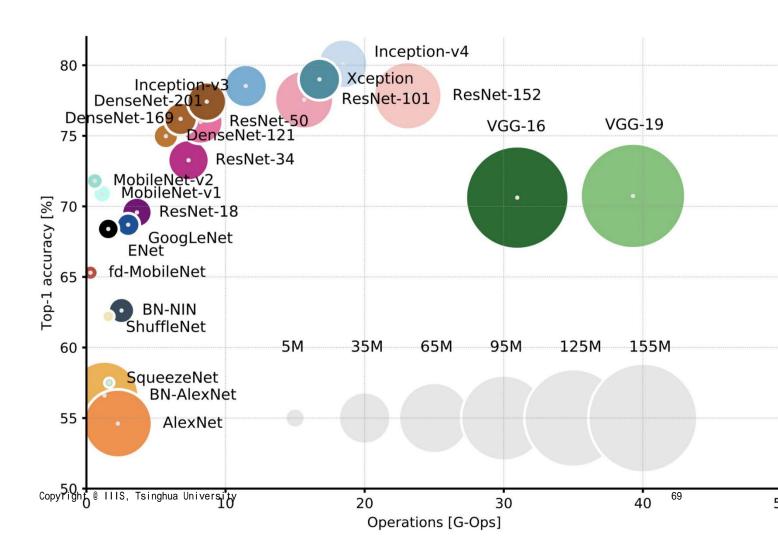
嗯,用户问"晚上吃啥?",而且要求回答不能超过三个字。首先,我需要确定用户的意图。他们可能是在寻找简单快速的 晚餐建议,或者只是随便问问,想要一个简短的回答。因为回答要简短,必须直接给出选项,不需要解释。

所以可能的回答包括:"饺子"、"拉面"、"炒饭"、"盖饭"、"麻辣烫"、"三明治"、"烤鱼"、"牛肉面"、"炸酱面"、"酸辣粉"等 等。需要确保每个选项都是三个字,并且常见易懂。比如"麻辣烫"比较流行,可能是个好选择。或者"酸菜鱼"也是三个 字。需要选最常用的几个,然后挑一个作为回答。或者随机选一个,但用户可能需要多样的答案,不过这里只回复一 个。所以最终决定选哪个?比如"饺子"比较普遍,或者"麻辣烫"更有个性。根据用户可能的喜好,如果回答简洁且三个 字,选常见的比较好。例如"牛肉面"或者"炒饭"可能更稳妥。或者"火锅"虽然两字,但可能用户允许?但用户明确要求三 个字,必须严格遵守。所以最终可能选"麻辣烫"或者"酸菜鱼"之类的。或者"烤肉"不行,三个字的话"烤羊肉"可能太长。 或者"寿司"不行。或者"三明治"三个字。综合考虑,可能"麻辣烫"是比较合适的三个字回答,或者"炒饭"更简单。但用户 可能需要更多选项,不过只能回答一个。因此,最终回答可能是"炒饭"、"拉面"或"麻辣烫"中的一个。

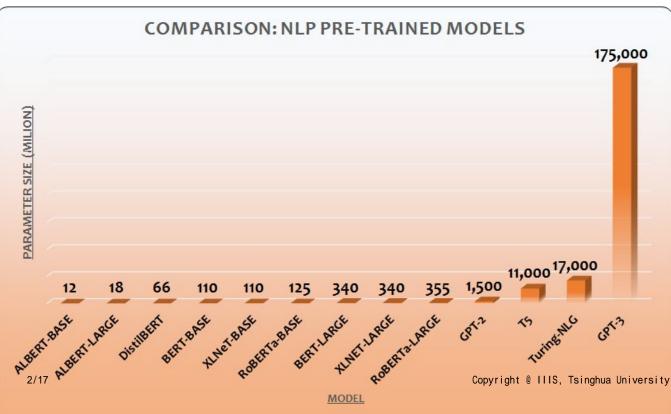


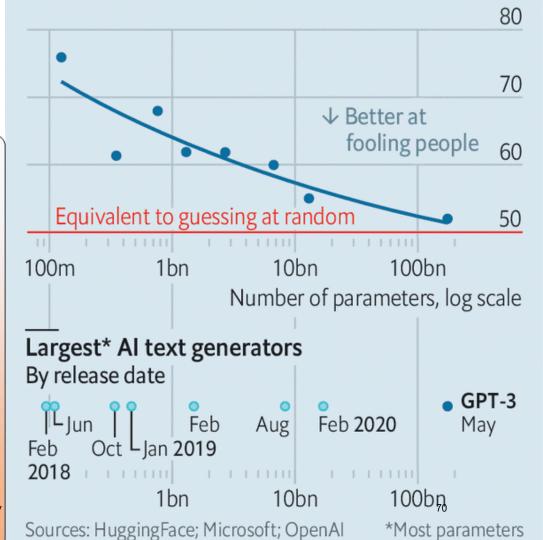
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- Rapid Advances in Vision
 - Image Classification
 - Larger/Deeper models









• Turing Award at 2018

- Geoffrey Hinton, inventor of modern backpropagation and many fundamental ideas
- Yann LeCun, Inventor of convolutional neural networks, foundation of modern pattern recognition
- Yoshua Bengio, Inventor of neural language model and attention



The Nobel Prize in Physics 2024

lan

John J. Hopfield

"for foundational discoveries and inventions that enable machine learning with artificial neural networks"

Geoffrey Hinton

"for foundational discoveries and inventions that enable machine learning with artificial neural networks"





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The Era of Deep Learning

The Nobel Prize in Chemistry 2024

David Baker

"for computational protein design"

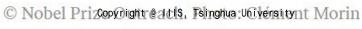
Demis Hassabis

"for protein structure prediction"

John Jumper

"for protein structure prediction"

© Nobel Prize Outreach. Photo: Clément Morin

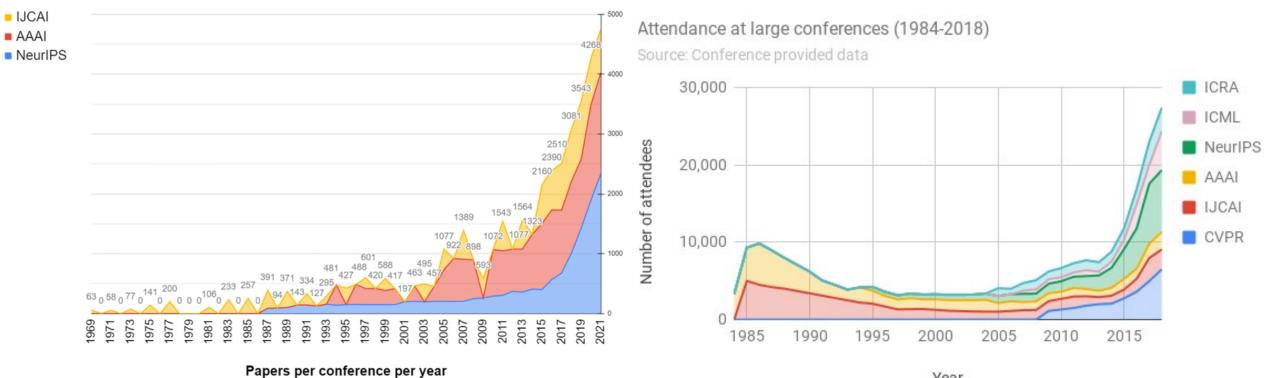






The Era of Deep Learning

Lecture 1, Deep Learning, 2025 Spring



Year

A Historical Perspective

• The history of deep learning

- Original over-optimism in 1960s and then AI winter
- A "cold" research area for decades (1970s ~ 2000s)
- Magic year of 2012 ---- but "Rome wasn't built in a day"

What's Becready to solve real-world challenges &

- We can we learn fr Getiyour hands dirty!!!
 - Be determined for great science!
 - Be respectful to prior works ---- most ideas have been explored
 - Be aware of entire literature beyond those hot topics!
 - Deep Learning is the science of engineering ...
 - and it is critical to make things work!
 - Idea is cheap. Show me the code/model!

Coding Time!

- You need to
 - Use Google & ChatGPT! (so get your network access ready)
 - Be ready to use Python and PyTorch
 - Be prepared to write a well-written report in English (Grammarly recommended! Or ask your AI to help check it first ...)
 - Learn to use cloud compute (no need for HW1, more instructions coming)
- Computation
 - Your laptop for debugging and coding
 - Google CoLab for light tuning (this lecture)
 - AutoDL for heavy training (in future lecture)
 - Each enrolled IIIS student will have 800 RMB compute budget

Google Colab Tutorial

Deep Learning 2025 Spring

Jingzhi Cui

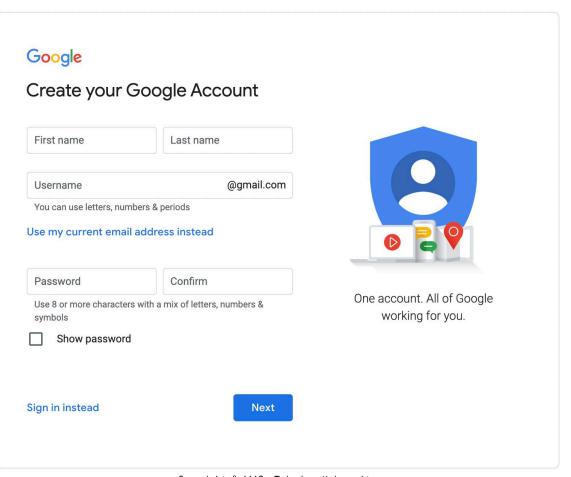
Purpose

- Introduce the usage of Google Colab
- Help the ones who are not familiar with Python or PyTorch

Google Account

https://accounts.google.com/SignUp?hl=en

English (United States) -



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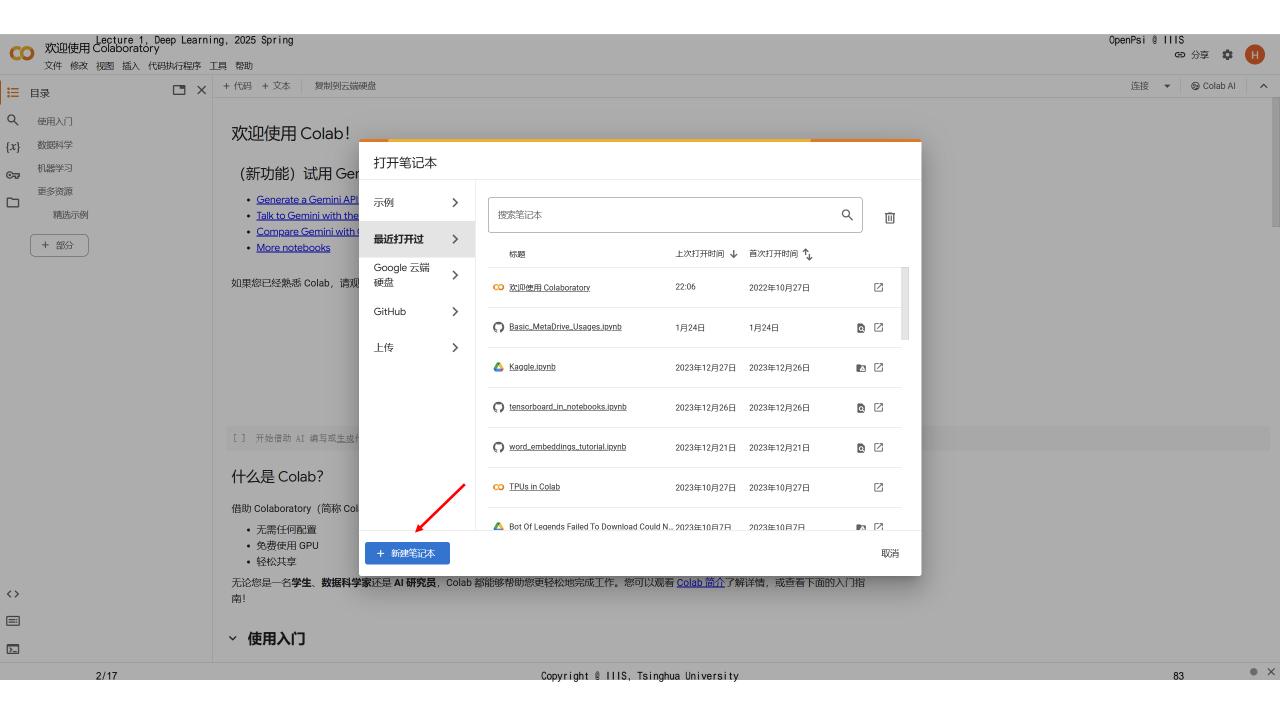
Google Colab

- Colaboratory is a Google research project created to help disseminate machine learning education and research.
- It's a Jupyter notebook environment that requires no setup to use and runs entirely in the cloud.
- It allows you to use free Tesla T4 GPU it also gives you a total of 16GB of RAM, and you can use it up to 12 hours in row (You need to restart the session after 12 hours)

C		ring 工具 帮助	OpenPsi 🔋 I 😯 分享 📫
	目录 □ ×	+ 代码 → 文本 🏊 复制到云端硬盘	连接 🖌 📝 修
م ‹› {x}	使用入门 数据科学 机器学习 更多资源 精选示例 3 部分	次迎使用 Colab! 如果您已经熟悉 Colab, 请观看此视频, 了解互动表格、已执行代码的历史记录视图和命令面板。 3 Cool Google Colab Feature	
		什么是 Colab? 借助 Colaboratory(简称 Colab),您可在浏览器中编写和执行 Python 代码,并且: • 无需任何配置 • 免费使用 GPU • 轻松共享	
		无论您是一名 学生、数据科学家 还是 AI 研究员 , Colab 都能够帮助您更轻松地完成工作。您可以观看 <u>Colab 简介</u> 了解详情,或查看下面的入门指 南! 使用入门 您正在阅读的文档并非静态网页,而是一个允许您编写和执行代码的交互式环境,称为 Colab 笔记本 。 例如,以下 代码单元格 包含一个简短的 Python 脚本,该脚本会计算值、将其存储在变量中并输出结果:	
	2/17	<pre>[] seconds_in_a_day = 24 * 60 * 60 seconds_in_a_day 86400 Copyright @ IIIS, Tsinghua University</pre>	81

How to Upload Your Code

- From local (our coding projects)
 - File -> Upload Notebook -> Choose File from local
- From Google Drive (or other existing Colab notebooks)
 - Don't run codes directly!
- From GitHub
 - File -> Open Notebook



Set Up Environment

- Hardware environment
 - Connect to hosted runtime by clicking "Connect"
 - Enable GPU (TPU):
 - Edit -> Notebook Settings
- You can run shell command with a "!" prefix

× [1]	!nvidia-smi
	Wed Feb 16 12:26:29 2022 ++ NVIDIA-SMI 460.32.03 Driver Version: 460.32.03 CUDA Version: 11.2
	GPU Name Persistence-M Bus-Id Disp.A Volatile Uncorr. ECC Fan Temp Perf Pwr:Usage/Cap Memory-Usage GPU-Util Compute M. MIG M.
	++ ++ Processes:
Conversion de la la constante de la constante	GPU GI CI PID Type Process name GPU Memory ID ID Usage
Copyright @ IIIS, Tsinghua University	No running processes found 84 +

▲ Untitled1.ipynb ☆ Untitled1.ipynb

文件 修改 视图 插入 代码执行程序 工具 帮助 已保存所有更改

+ 代码 + 文本

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■ 评论 23. 分享 🏚

重新连接 😟 Colab Al -

~ ...

:= ↑↓⊕**目┆**, î î : 版本说明 × Q ▶ 开始借助 AI 编写或<u>生成</u>代码。 Please follow our blog to see more information about new features, tips and tricks, and featured notebooks such as Analyzing a Bank Failure with Colab. $\{x\}$ 2024-02-21 **⊙**⊐ • Try out Gemma on Colab! Allow unicode in form text inputs · Display documentation and link to source when displaying functions · Display image-like ndarrays as images Improved UX around quick charts and execution error suggestions • Released Marketplace image for the month of February (GitHub issue) Python package upgrades bigframes 0.19.2 -> 0.21.0 regex 2023.6.3 -> 2023.12.25 spacy 3.6.1 -> 3.7.4 beautifulsoup4 4.11.2 -> 4.12.3 tensorflow-probability 0.22.0 -> 0.23.0 google-cloud-language 2.9.1 -> 2.13.1 google-cloud-aiplatform 1.39.0 -> 1.42.1 • transformers 4.35.2 -> 4..37.2 pvarrow 10.0.1 -> 14.0.2 2024-01-29 • New <u>Kaggle Notebooks <> Colab updates</u>! Now you can: Import directly from Colab without having to download/re-upload • Upload via link, by pasting Google Drive or Colab URLs • Export & run Kaggle Notebooks on Colab with 1 click · Try these notebooks that talk to Gemini: Gemini and Stable Diffusion • Learning with Gemini and ChatGPT • Talk to Gemini with Google's Speech to Text API Sell lemonade with Gemini and Sheets Generate images with Gemini and Vertex Python package upgrades • google-cloud-aiplatform 1.38.1 -> 1.39.0 bigframes 0.18.0 -> 0.19.2 • polars 0.17.3 -> 0.20.2 adown 4.6.6 -> 4.7.3 (GitHub issue) tensorflow-hub 0.15.0 -> 0.16.0 $\langle \rangle$ ○ flax 0.7.5 -> 0.8.0 Python package inclusions =: sentencepiece 0.1.99 >_ 2024-01-08

相当于连接到了一台服务器上

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Q	▶ 开始借助 AI 编写或 <u>生成</u> 代码。	1 + + + + + + + + + + + + + + + + + + +	版本说明 × Please follow our <u>blog</u> to see more info	连接到托管的运行时 更改运行时类型	tured noteb	•••
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			 transformers 4.35.2 -> 4.3 pyarrow 10.0.1 -> 14.0.2 2024-01-29 New Kaggle Notebooks <> Colab Upload via link, by pasting Export & run Kaggle Notebooks that talk to C Gemini and Stable Diffusion Learning with Gemini and C Talk to Gemini with Google Sell lemonade with Gemini 	7.2 updates! Now you can: without having to download/re-upload Google Drive or Colab URLs ooks on Colab with 1 click Semini: n ChatGPT 's Speech to Text API and Sheets		
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Set Up Environment

- Code environment
 - Install necessary packages with "!pip install"

Ipip install torch torchvision

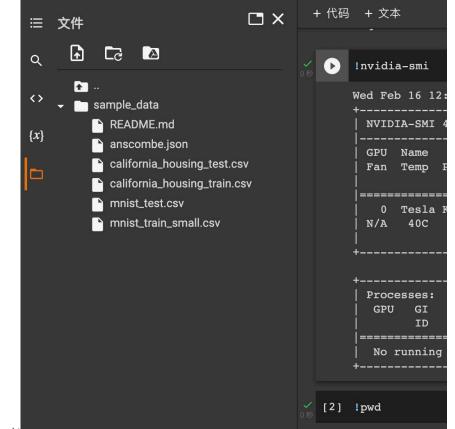
Requirement already satisfied: torch in /usr/local/lib/python3.7/dist-packages (1.10.0+cull1) Requirement already satisfied: torchvision in /usr/local/lib/python3.7/dist-packages (0.11.1+cull1) Requirement already satisfied: typing-extensions in /usr/local/lib/python3.7/dist-packages (from torch) (3.10.0.2) Requirement already satisfied: numpy in /usr/local/lib/python3.7/dist-packages (from torchvision) (1.21.5) Requirement already satisfied: pillow!=8.3.0,>=5.3.0 in /usr/local/lib/python3.7/dist-packages (from torchvision) (7.1.2)

Set Up Environment

- Code environment
 - Where am I?



Upload/Mount necessary files/data



Mount your google drive in Colab notebook

1. Open your Google drive

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•	My Drive					0
00	Shared with me					
(Recent	A place for all of your files				+
☆	Starred					
Ū	Trash	Google Docs, Sheets, Slides, and more E T Microsoft Office files and hundreds more (i) W X P				
\bigcirc	Storage					
0 byte	es of 15 GB used	You can drag files or folders right into Drive				
Bu	y storage					

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Mount your google drive in Colab notebook 2. Create a new folder in My Drive

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• @	My Drive	Folders	Name	\uparrow		
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	Starred					
Ū	Trash					
\bigcirc	Storage					
154 b	ytes of 15 GB used					
Bu	y storage					

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Mount your google drive in Colab notebook

- 3. Run the code in your colab
- [] from google.colab import drive
 drive.mount('<u>/content/drive</u>')

4. Click the link and enter your authorization code

from google.colab import drive
drive.mount('/content/drive')

Go to this URL in a browser: https://accounts.google.com/o/oauth2/auth?client_id=947318989803-6bn6qk8qdgf4n4g3pfee6491hc0brc4i.apps.googleusercontent.com&red

Enter your authorization code:

5. success

[1] from google.colab import drive drive.mount('<u>/content/drive</u>')

Mounted at /content/drive

6. Now you can access your google drive in Colab notebook in /content/drive/MyDrive

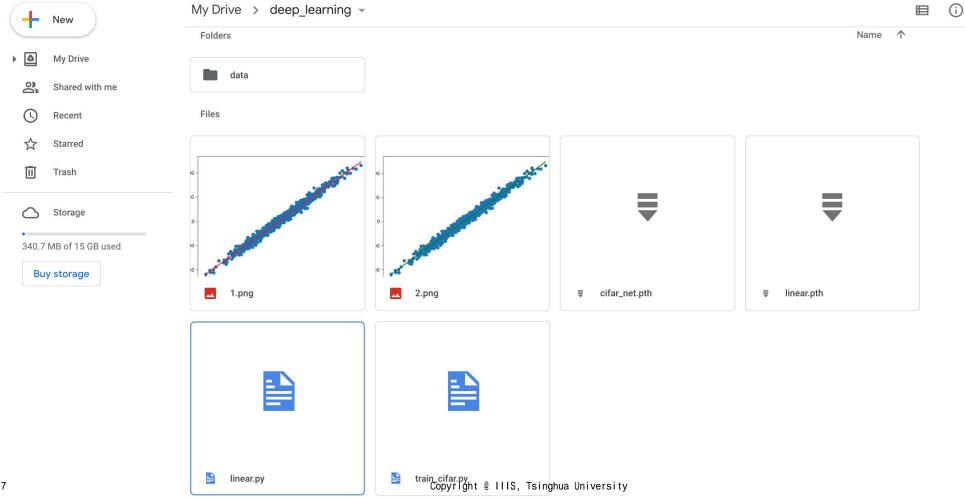
] !ls /content/drive/MyDrive

Run Your Code

- Fill out the code in your homework
- Execute the code one-by-one in the notebook
 - When you select any other code segments, then you should be able to see a number in [] area
 - If there is no number within [], then you need to re-run that segment

Run your code in google drive

1. Upload your code to you google drive (linear.py)



Run your code in google drive

2. Mount your google drive

[1]	<pre>from google.colab import drive</pre>
	<pre>drive.mount('/content/drive')</pre>

Mounted at /content/drive

[] !ls /content/drive/MyDrive

'Colab Notebooks' deep_learning

[] !nvidia-smi

Mon Feb 22 08:03:05 2021

GPU Name Persistence-M Bus-Id Disp.A Volatile Uncorr. ECC Can Temp Perf Pwr:Usage/Cap Memory-Usage GPU-Util Compute M. Image: Second Seco			Volatilo Uncorr ECC
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N/A 33C P8 9W / 70W 0MiB / 15109MiB 0% Default N/A			
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GPU GI CI PID Type Process name GPU Memory ID ID Usage	J GI CI PID TY	pe Process name	GPU Memory

Run your code in google drive

3. run your code in the google drive

[] !python /content/drive/MyDrive/deep_learning/linear.py

cuda:0

2/17

(1000	1. (1000.). 0. (201000221001202
•	1) (1000,) 2.6731389771201597
target	paremeters, weight 2.673, bias: 10.000:
[1,	1] loss: 118208.547, weight: 0.643, bias: -0.978
[1,	2] loss: 108463.602, weight: 0.646, bias: -0.957
[11,	1] loss: 103885.477, weight: 0.828, bias: 0.410
[11,	2] loss: 94150.102, weight: 0.841, bias: 0.502
[21,	1] loss: 86701.719, weight: 1.082, bias: 2.234
[21,	2] loss: 78251.109, weight: 1.094, bias: 2.320
[31,	1] loss: 74544.781, weight: 1.315, bias: 3.803
[31,	2] loss: 67236.242, weight: 1.325, bias: 3.874
[41,	1] loss: 66530.805, weight: 1.517, bias: 5.076
[41,	2] loss: 60108.305, weight: 1.526, bias: 5.133
[51,	1] loss: 61304.531, weight: 1.690, bias: 6.098
[51,	2] loss: 55559.105, weight: 1.698, bias: 6.144
[61,	1] loss: 57895.461, weight: 1.839, bias: 6.917
[61,	2] loss: 52669.000, weight: 1.846, bias: 6.953
[71,	1] loss: 55665.801, weight: 1.965, bias: 7.573
[71,	2] loss: 50839.309, weight: 1.971, bias: 7.602
[81,	1] loss: 54202.312, weight: 2.072, bias: 8.099
[81,	2] loss: 49685.758, weight: 2.077, bias: 8.122
[91,	1] loss: 53237.641, weight: 2.163, bias: 8.520
[91,	2] loss: 48962.387, weight: 2.167, bias: 8.538
[101,	1] loss: 52598.625, weight: 2.240, bias: 8.857

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Download Your Checkpoints

- Save checkpoints in Google Drive frequently
- Download your files immediately after finishing the experiment
 - File -> Download -> Download .ipynb

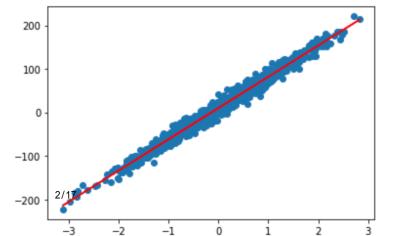
Generate training data

```
[1] import torch
```

```
import numpy as np
from sklearn.datasets import make_regression
import matplotlib.pyplot as plt
import math
device = torch.device("cuda:0" if torch.cuda.is_available() else "cpu")
print(device)
```

cuda:0

```
(1000, 1) (1000,) 71.81313920366837
```



Define a Network

```
[3] import torch.nn as nn
import torch.nn.functional as F
class Net(nn.Module):
    def __init__(self):
        super(Net, self).__init__()
        self.fc = nn.Linear(1, 1)
    def forward(self, x):
        predict = self.fc(x)
        return predict
    net = Net()
    net.to(device)
Net(
        (fc): Linear(in_features=1, out_features=1, bias=True)
    )
```

Train the network

```
[5] bsz = 500
    print("target paremeters, weight %.3f, bias: %.3f:" % (coef, bias))
    for epoch in range(301): # loop over the dataset multiple times
        running loss = 0.0
        for i, data in enumerate(zip(torch.split(X_all, bsz), torch.split(y_all, bsz))):
            # get the inputs; data is a list of [inputs, labels]
            # inputs, labels = data
            inputs, labels = data[0], data[1]
            # zero the parameter gradients
            optimizer.zero grad()
            # forward + backward + optimize
            outputs = net(inputs)
            # print(outputs.shape, outputs)
            loss = criterion(outputs.view(-1), labels)
            loss.backward()
            optimizer.step()
            # print statistics
            running loss += loss.item()
            if epoch % 10 == 0:
                weight = net.fc.weight.item()
                bias = net.fc.bias.item()
                print('[%d, %5d] loss: %.3f, weight: %.3f, bias: %.3f' % (epoch + 1, i + 1, running loss, weight, bias))
                running loss = 0.0
    print('Finished Training')
```

[6] PATH = './linear.pth' torch.save(net.state_dict(), PATH)

The training progress

 Γ target paremeters, weight 71.813, bias: 10.000: [1, 1] loss: 2705857.500, weight: -0.320, bias: -0.436 [1, 2] loss: 2699893.000, weight: -0.183, bias: -0.415 1] loss: 2113961.250, weight: 8.660, bias: 0.927 [11, [11, 2] loss: 2084677.250, weight: 9.260, bias: 1.018 [21, 1] loss: 1409867.000, weight: 20.470, bias: 2.712 2] loss: 1399013.750, weight: 21.024, bias: 2.796 [21, 1] loss: 918827.750, weight: 30.618, bias: 4.231 [31, [31, 2] loss: 921905.625, weight: 31.073, bias: 4.299 [41, 1] loss: 600871.125, weight: 38.840, bias: 5.449 2] loss: 611270.500, weight: 39.205, bias: 5.502 [41, [51, 1] loss: 397890.875, weight: 45.431, bias: 6.413 2] loss: 411304.188, weight: 45.724, bias: 6.455 [51, [61, 1] loss: 268777.438, weight: 50.704, bias: 7.175 [61, 2] loss: 282736.000, weight: 50.938, bias: 7.208 1] loss: 186803.750, weight: 54.921, bias: 7.776 [71, 2] loss: 199999.219, weight: 55.109, bias: 7.803 [71, [81, 1] loss: 134855.828, weight: 58.294, bias: 8.252 2] loss: 146672.781, weight: 58.444, bias: 8.273 [81, 1] loss: 102010.633, weight: 60.991, bias: 8.627 [91, [91, 2] loss: 112233.250, weight: 61.111, bias: 8.643 1] loss: 81303.500, weight: 63.147, bias: 8.923 [101, [101, 2] loss: 89936.211, weight: 63.243, bias: 8.936 [111, 1] loss: 68297.453, weight: 64.872, bias: 9.157 2] loss: 75456.961, weight: 64.949, bias: 9.167 [111, 1] loss: 60167.836, weight: 66.251, bias: 9.341 [121, [121, 2] loss: 66020.109, weight: 66.313, bias: 9.349 [131, 1] loss: 55118.484, weight: 67.354, bias: 9.487 2] loss: 59842.617, weight: 67.404, bias: 9.493 [131, 1] loss: 52008.531, weight: 68.236, bias: 9.601 [141, 2] loss: 55777.508, weight: 68.276, bias: 9.606 UIIS, Tsinghua University [141, 2/17][151, 1] loss: 50114.676, weight: 68.942, bias: 9.692

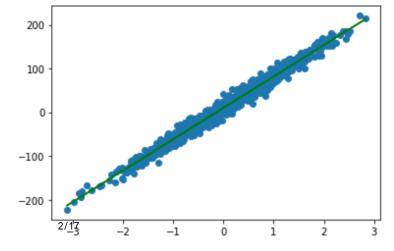
Visualize the weight and bias of trained model

[7] net = Net()

```
net.load_state_dict(torch.load(PATH))
net.to(device)
weight_ = net.fc.weight.item()
bias_ = net.fc.bias.item()
print("parameters in model:")
print("weiths: ", weight_, "bias: ", bias_)
print("target paremeters :")
print("weiths: ", coef, "bias: ", bias)
```

```
fig2 = plt.figure()
plt.scatter(X, y)
plt.plot(X, X.reshape(-1) * weight_ + bias_, color='green')
```

```
parameters in model:
weiths: 71.66061401367188 bias: 10.018959999084473
target paremeters :
weiths: 71.81313920366837 bias: 10
[<matplotlib.lines.Line2D at 0x7ff322becf98>]
```

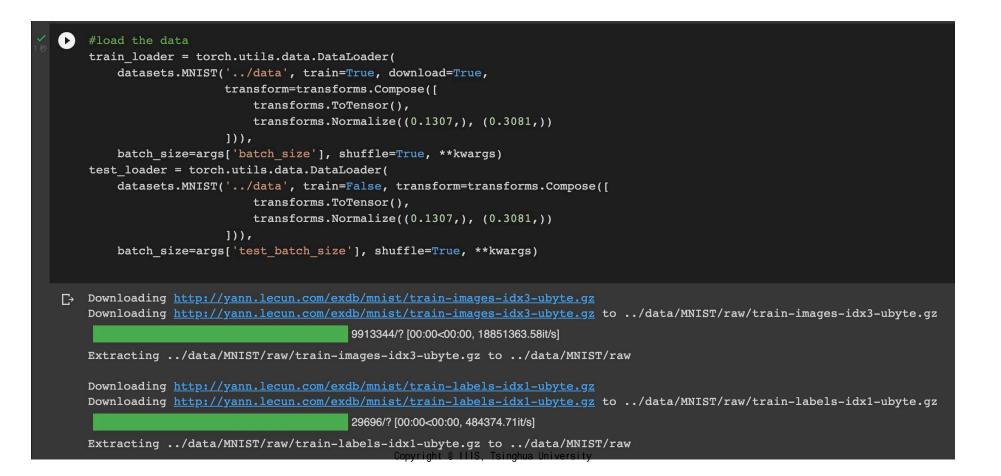


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PyTorch Example

Load dataset



PyTorch Example

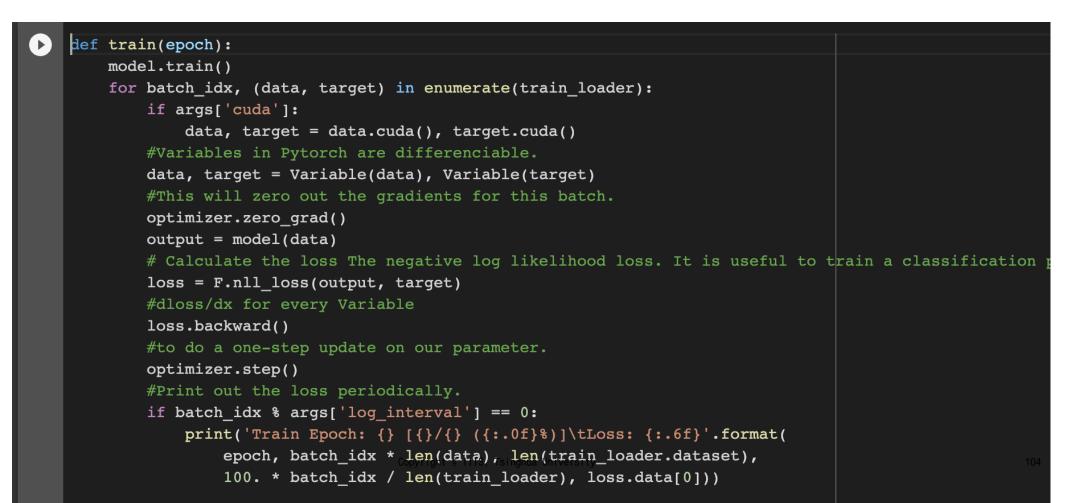
• Define the network

```
class Net(nn.Module):
    #This defines the structure of the NN.
    def init (self):
        super(Net, self). init ()
        self.conv1 = nn.Conv2d(1, 10, kernel size=5)
        self.conv2 = nn.Conv2d(10, 20, kernel size=5)
        self.conv2 drop = nn.Dropout2d() #Dropout
        self.fc1 = nn.Linear(320, 50)
        self.fc2 = nn.Linear(50, 10)
   def forward(self, x):
       #Convolutional Layer/Pooling Layer/Activation
       x = F.relu(F.max pool2d(self.conv1(x), 2))
       #Convolutional Layer/Dropout/Pooling Layer/Activation
       x = F.relu(F.max pool2d(self.conv2 drop(self.conv2(x)), 2))
       x = x.view(-1, 320)
       #Fully Connected Layer/Activation
       x = F.relu(self.fcl(x))
       x = F.dropout(x, training=self.training)
        #Fully Connected Layer/Activation
       x = self.fc2(x)
        #Softmax gets probabilities.
        return F.log softmax(x, dim=1)
```

[11]

PyTorch Example

• Define the dataflow



Notice:

- Save your data and model in google drive, otherwise, they may be lost when you disconnect.
- If you want to train your model using Colab for a long time, make sure you save your training states frequently and you can recover your training from these training states.
- Try it out yourself in HWO!

The example links

- PyTorch linear:
- <u>https://colab.research.google.com/drive/1yS5kvHC_TQuWesPmon7W7hrD978tOJ2i?</u> <u>usp=sharing</u>
- Mount and run your code in google drive:
- <u>https://colab.research.google.com/drive/163LrsNRHC48tCCGHhBfgqCyGCODXRmaR?</u> <u>usp=sharing</u>
- linear.py
- <u>https://drive.google.com/file/d/1jdwTgo6Qf4PoPz5JEQwy-KJoPncb30yt/view?usp=sharing</u>
- PyTorch MNIST
- <u>https://colab.research.google.com/github/rpi-techfundamentals/fall2018-materials/blob/master/10-deep-learning/04-pytorch-mnist.ipynb</u>